

## Reception - Creative Industries

Reception used 2design to make and create their own masks which they wore when they went on a bear hunt!

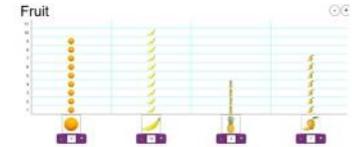


# Autumn Term

# Computing

## Reception - Data Handling

The children used 2count to create a pictogram of their favourite fruit. Banana was the most popular.



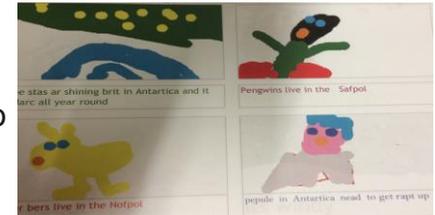
## Year One - The Internet

Year One have been using the website 'Teach a monster to read' to practise mouse control. They have been learning to drag and drop.



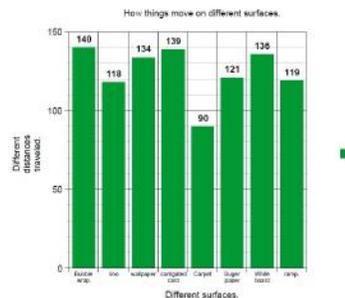
## Year Two - Publishing

Year Two researched the explorers Roald Amundsen and Robert Scott. The children then used purple mash to create a storyboard of the adventures. They learned how to use the drawing tools and developed their typing skills.



## Year Three - Data Handling

During our science topic on Materials we wanted to find out whether the surface of a ramp has an effect on how far a vehicle will travel. After carrying out the investigation we used ICT to create a bar chart to show our results.



## Year Four - Publishing

Y4 used a programme on Purple Mash to create postcards from Paris. They did this during their topic on Europe. They changed the size and type of fonts and practiced typing skills.



## Year Five - Publishing

Year Five wrote their own 'Just so Stories'. They used Microsoft Word to type them up, showing off their typing skills. They changed the size of fonts, and used special characters such as commas, question marks, exclamation marks and ellipsis.

Why the Blobfish moves the way he does

In the sea, once upon a time, there lived a fish called Blob. He was the most self-righteous fish in the Pacific Ocean Best Beloved. He showed how deep he could swim, how fast he could move and how old he was. He was not like any other fish, Best Beloved as he could live for 130 years! And he could find a partner easily! He would describe himself as the best fish in the sea was he "No".

## Year Six - Coding

Year 6 completed a special cyberbullying session with Mrs Watts. They focused on their online identity and why it is important to be respectful to others online. We discussed what we should do in certain situations and we played an online simulation game to see if we would make the right choices.

