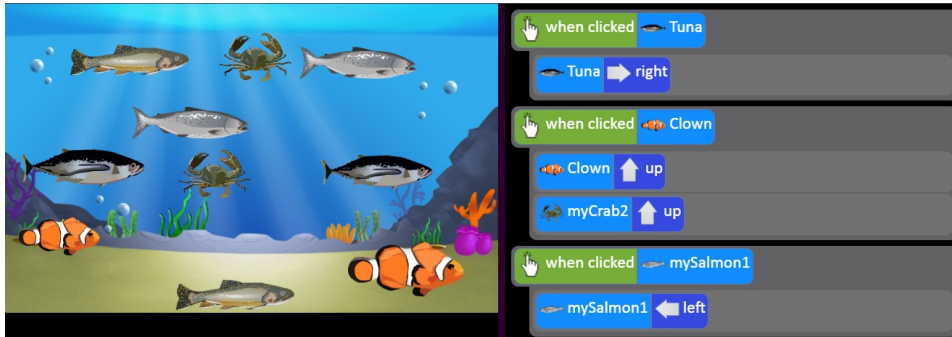


Spring Term

Coding - KS2

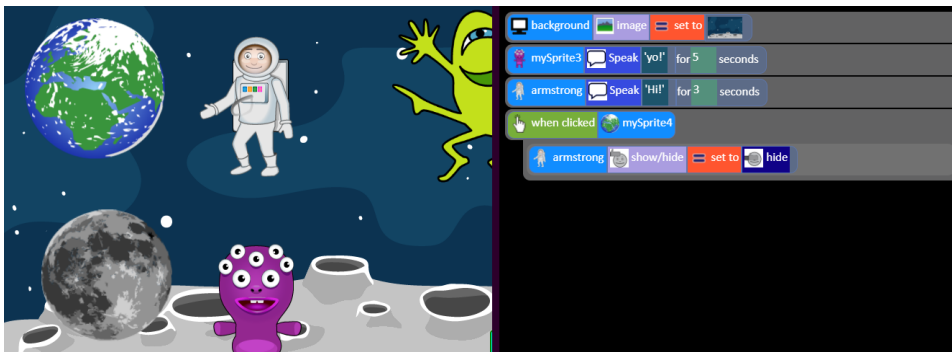
Year 3 used 2code to create a basic game. They picked their own theme and included the when clicked command to move their characters around the screen.



Year 4 learnt how to use buttons in coding. They created programmes where their characters changed when they pressed buttons.



Year 5 made themed games. They programmed their characters to move around the page and speak when an action was completed.



Year 6 created complicated and exciting games using alerts and prompt windows. They learnt how to create quiz programmes which asked the player questions.

